

# Fiddlestix Canton Billiard League 9-Ball League

Week No. \_\_\_\_\_

Name \_\_\_\_\_

Game	1	2	3	4	5	6	7	8	9	10	11	12	13	Total
<b>1<sup>st</sup> Race</b>														
<b>2<sup>nd</sup> Race</b>														
<b>3<sup>rd</sup> Race</b>														

Totals: Points Won \_\_\_\_\_ Games Won \_\_\_\_\_ Racks Run \_\_\_\_\_ 9-Balls on Break \_\_\_\_\_

Name \_\_\_\_\_

Game	1	2	3	4	5	6	7	8	9	10	11	12	13	Total
<b>1<sup>st</sup> Race</b>														
<b>2<sup>nd</sup> Race</b>														
<b>3<sup>rd</sup> Race</b>														

Totals: Points Won \_\_\_\_\_ Games Won \_\_\_\_\_ Racks Run \_\_\_\_\_ 9-Balls on Break \_\_\_\_\_

The format is three races to seven. Flip for the opening break. Winner has option to break opening matches one and three. Loser has option to break match two. After opening game, alternate break. Designate wins with "W", losses with "L", run outs with "RO" and 9-Balls on the break with "OB". Standings are posted at [www.cantonbilliardleague.com](http://www.cantonbilliardleague.com) and on Fiddlestix' bulletin board. Handicaps are computed by multiplying the difference in the two averages times 13. The maximum spot is 3 games on the wire.